



Design and Technology

Year: 7

“There are three responses to a piece of design—yes, no and WOW! Wow is the one to aim for.”

Milton Glaser

Course content

Year 7 begin with an induction unit where they learn some basic skills used within DT. They will complete two design and make projects during the year. One of which introduces hand skills to design and make a wooden pull along toy. The other focusses on CAD/CAM skills to design and make packaged jigsaw puzzle.

Skills developed

- Researching
- Designing / problem solving / creativity
- Making / modelling
- Evaluating

Topics covered

- CAD/CAM
- Materials
- Packaging
- Mechanisms
- Links to science and maths
- Safety

For more information

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